

Michel Fodje's epr-simple simulation translated from Python to Mathematica by John Reed 13 Nov 2013

Using Joy Christian's complete state parameters

Set run time parameters, initialize arrays

```
In[5]:= trials = 5 000 000;
        trialDeg = 360;

In[7]:= aliceDeg = ConstantArray[0, trials];
        bobDeg = ConstantArray[0, trials];
        aliceDet = ConstantArray[0, trials];
        bobDet = ConstantArray[0, trials];

In[11]:= nPP = ConstantArray[0, trialDeg];
        nNN = ConstantArray[0, trialDeg];
        nPN = ConstantArray[0, trialDeg];
        nNP = ConstantArray[0, trialDeg];
        nAP = ConstantArray[0, trialDeg];
        nBP = ConstantArray[0, trialDeg];
        nAN = ConstantArray[0, trialDeg];
        nBN = ConstantArray[0, trialDeg];
```

Complete State Selection

```
In[19]:= n = 1; (*n=1 for spin 1/2; n=2 for spin 1*)
        test1[angle_, e_, λ_] := Module[{c, out},
            If[Abs[angle - e] < π, d = 1, d = -1]; (*Polarizer for A Station*)
            c = -(-1)^n Cos[n * angle * d];
            If[λ ≥ Abs[c], out = 0, out = Sign[c]];
            out]
        test2[angle_, e_, λ_] := Module[{c, out},
            If[Abs[angle - e] < π, d = 1, d = -1]; (*Polarizer for B Station*)
            c = (-1)^n Cos[n (angle * d)];
            If[λ ≥ Abs[c], out = 0, out = Sign[c]];
            out]
```

Generate Particle Data

```
In[22]:= Do[
  t = RandomReal[{0, π}];

  λ =  $\left( \frac{2}{\sqrt{1 + \frac{3t}{\pi}}} - 1 \right) * 1;$ 

  eLeft = RandomReal[{0, 2 π}]; (*select random e or fixed e*)
  (*eLeft=0π/8;*)
  eRight = eLeft + n * π;
  aliceAngle = RandomReal[{0, 2 π}];
  aliceDeg[[i]] = aliceAngle / Degree;
  bobAngle = RandomReal[{0, 2 π}];
  bobDeg[[i]] = bobAngle / Degree;
  aliceDet[[i]] = test1[aliceAngle, eLeft, λ];
  bobDet[[i]] = test2[bobAngle, eRight, λ],
  {i, trials}]
```

Statistical Analysis of Particle Data

```
In[23]:= Do[
  θ = Round[aliceDeg[[i]] - bobDeg[[i]]];
  aliceD = aliceDet[[i]]; bobD = bobDet[[i]];
  If[aliceD == 1, nAP[[θ]] ++];
  If[bobD == 1, nBP[[θ]] ++];
  If[aliceD == -1, nAN[[θ]] ++];
  If[bobD == -1, nBN[[θ]] ++];
  If[aliceD == 1 && bobD == 1, nPP[[θ]] ++];
  If[aliceD == 1 && bobD == -1, nPN[[θ]] ++];
  If[aliceD == -1 && bobD == 1, nNP[[θ]] ++];
  If[aliceD == -1 && bobD == -1, nNN[[θ]] ++],
  {i, trials}]
```

Calculate mean values and plot

```
In[24]:= pPP = 0; pPN = 0; pNP = 0; pNN = 0;

In[25]:= mean = ConstantArray[0, trialDeg];

In[26]:= Do[
  sum = nPP[[i]] + nPN[[i]] + nNP[[i]] + nNN[[i]];
  If[sum == 0, Goto[jump],
  {pPP = nPP[[i]] / sum;
  pNP = nNP[[i]] / sum;
  pPN = nPN[[i]] / sum;
  pNN = nNN[[i]] / sum;
  mean[[i]] = pPP + pNN - pPN - pNP};
  Label[jump],
  {i, trialDeg}]
```

```
In[27]:= simulation = ListPlot[mean, PlotMarkers -> {Automatic, Tiny}];
```

```
In[28]:= cos = Plot[-Cos[n * x Degree], {x, 0, 360}, PlotStyle -> {Red}];
```

Compare mean values with -Cosine Curve and compute averages

```
In[29]:= Show[simulation, cos]
```

```
AveA = N[Sum[aliceDet[[i]], {i, trials}]/trials];
```

```
AveB = N[Sum[bobDet[[i]], {i, trials}]/trials];
```

```
Print["AveA = ", AveA]
```

```
Print["AveB = ", AveB]
```

```
PAP = N[Sum[nAP[[i]], {i, trialDeg}]];
```

```
PBP = N[Sum[nBP[[i]], {i, trialDeg}]];
```

```
PAN = N[Sum[nAN[[i]], {i, trialDeg}]];
```

```
PBN = N[Sum[nBN[[i]], {i, trialDeg}]];
```

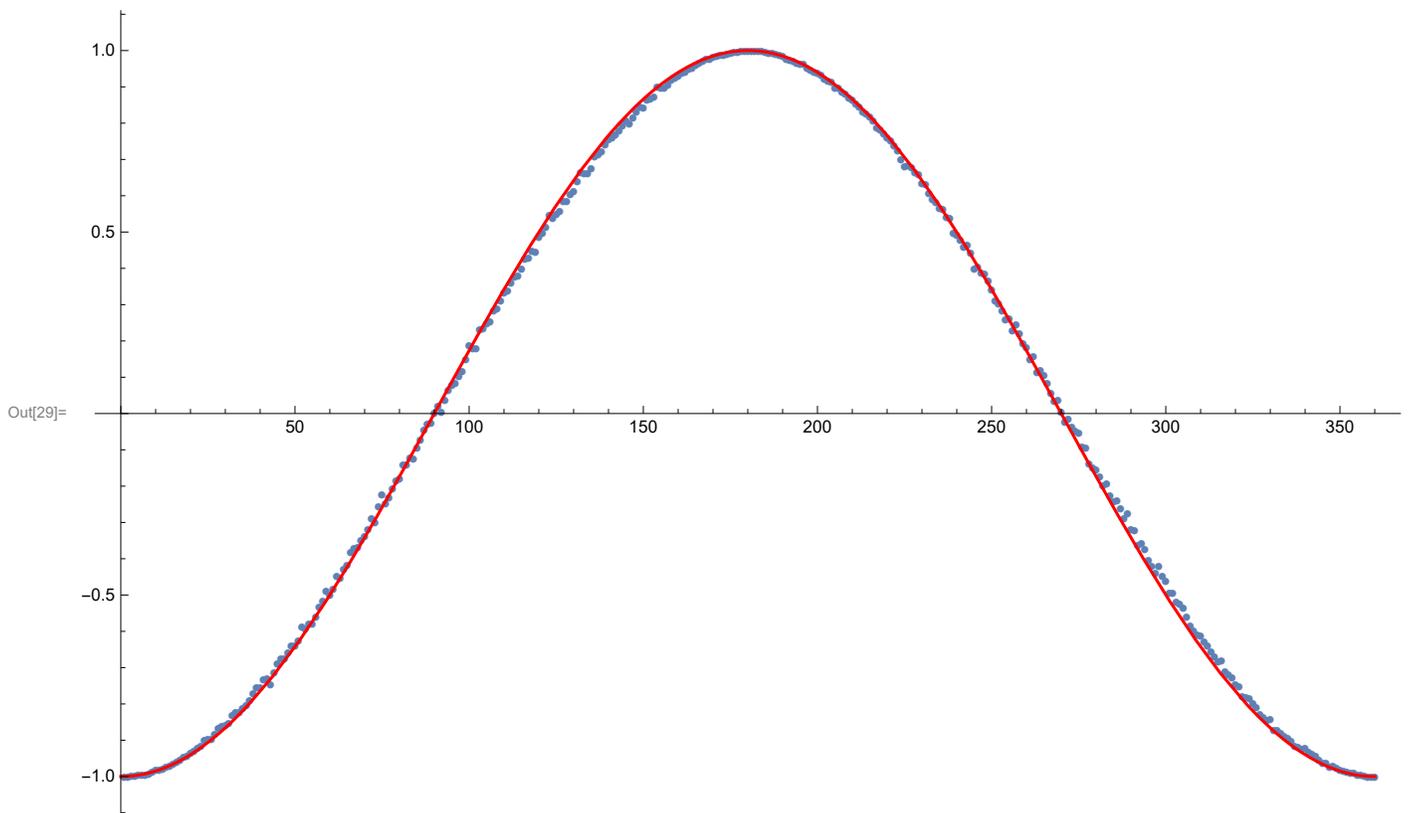
```
PA1 = PAP / (PAP + PAN);
```

```
PB1 = PBP / (PBP + PBN);
```

```
Print["P(A+)= ", PA1]
```

```
Print["P(B+)= ", PB1]
```

```
totAB = Sum[nPP[[i]] + nNN[[i]] + nPN[[i]] + nNP[[i]], {i, trialDeg}]
```



```
AveA = 0.0001422
```

```
AveB = -0.0004568
```

```
P(A+)= 0.500069
```

```
P(B+)= 0.499726
```

```
Out[42]= 3148333
```